Jakub Filip

UX Designer

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SUMMARY

I am a **UX Designer** looking for a junior position or an internship in the design field. I strive to base everything I create on user research, psychology principles and general good UX practices. I am passionate about building digital products and I always question why things fail or succeed.

PROJECTS

AI Form Generator   (Live app)   (Case study)

I worked in a team of designers and developers. With a deadline of **2 weeks** we created and deployed a web app, which decreased the time needed to create a form by **23%** compared to Google Forms. This was measured by a quick user research study led by me.

Steam Community Section Redesign   (Case study)

I created an improved version of several screens of a widely disliked part of Steam's interface based on **10 hours** of qualitative user research. Utilizing the **Design Thinking framework**, I went through the end-to-end process. I verified the end result by A/B testing. **9/10** users preferred the redesign over the original.

FitMatch - A Hackathon Project   (Case study)

I participated in a **24 hour hackathon** event and joined a team of 5 developers. Together we created an app for connecting people who want to connect with others for sports activities. We delivered a working prototype and a presentation and were awarded **3.9/5 points** from the jury.

SKILLS

UX Design - Creating information architecture and user flows, sketching, prototyping
UX Research - Usability testing, IDI, Nielsen's heuristics
UI Design - Mobile UI design, web UI design, typography, color theory, auto layout
Figma - advanced
Photoshop - intermediate
HTML, CSS, Framer, Spline - basics

EDUCATION

Information Architecture, bachelor's degree (2021-2024), UKEN Kraków

Learned about user testing, information architecture, management, UX and visual design, wrote a thesis directly related to design.

IT Specialist - High school (2016-2020), ZSTiB Brzesko

Learned about HTML, CSS and C++, which helped me to understand the technical side of design.

COURSES

- IxDF - UI Patterns for Successful Software (with a certificate)
- IxDF - Creativity: Methods to Design Better Products and Services (with a certificate)
- IxDF - Service Design: How to Design Integrated Service Experiences (with a certificate)
- 15+ more courses